







Improving Continuous Integration with Similarity-based Test Case Selection



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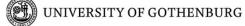


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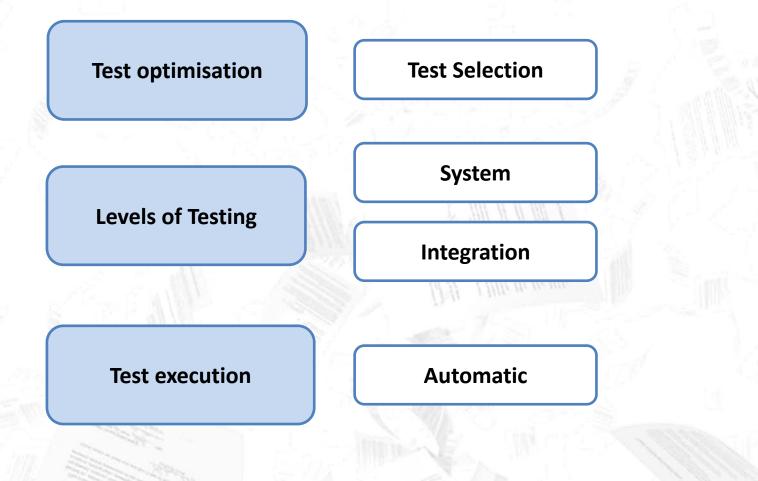




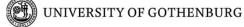




The big picture

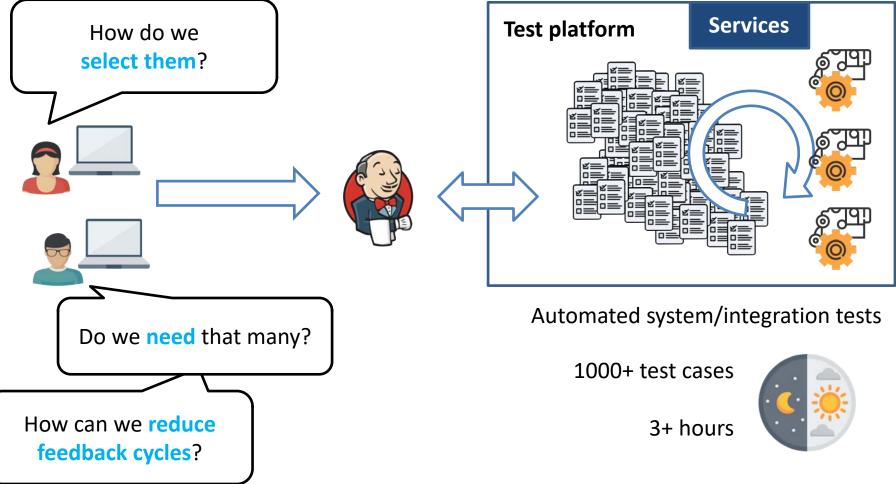








The big picture







In a nutshell...

TC1 - New game (new hero)

Select "New game"

Create a new hero

Save hero

Start game

TC2 - New game (random hero) Select "New game" Generate a random hero

Save hero

Start game

TC3 – Load game (random hero)

Select "Load game"

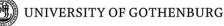
Select a previous game file

Load the game

Which tests would you choose?

- 1. TC1 and TC2
- 2. TC1 and TC3
- 3. TC2 and TC3







Proposed solution

• Use **similarity-based** test case selection (SBTCS)

- Avoid executing similar tests
 - Focus on the **test's content**

• Note: We are not using Adapt. Random Testing





In a nutshell...

TC1 - New game (new hero)	TC2 - New game (random hero)	TC3 – Load game					
Select "New game"	Select "New game"	Select "Load game"					
Create a new hero	Generate a random hero	Select a previous game file					
Save hero	Save hero	Load the game					
Start game	Start game						



Related Work - SBTCS

- Different "types" of similarity:
 - Text: [Cartaxo et al., 2007], [Ledru et al., 2011]
 - Failure history: [Noor and Hemmati, 2015]
 - Modifications: [de Oliveira Neto et al., 2016]
 - Models: [Cartaxo et al., 2011], [Hemmati et al., 2013]
 - Requirements: [Zhang et al., 2018]
- Rapid releases and prioritization:
 - [Hemmati et al., 2015]





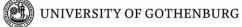
Study with Companies

• Data collection: NDA protected

Context	Automated testing in CI pipelines
The cases	Company A: Surveillance company Company B: Automotive company
Analysis:	Comp. A: Coverage & Time Comp. B: Coverage
Data collection:	Archival data and metrics

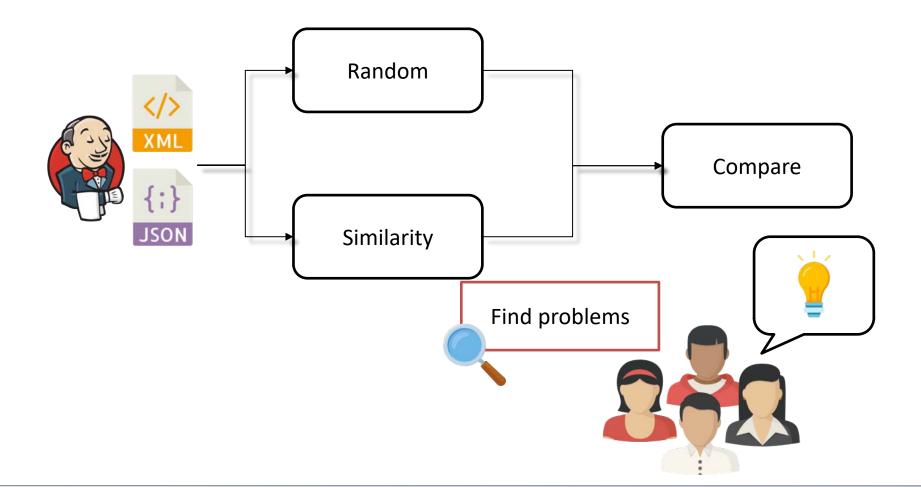




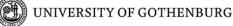




The big picture



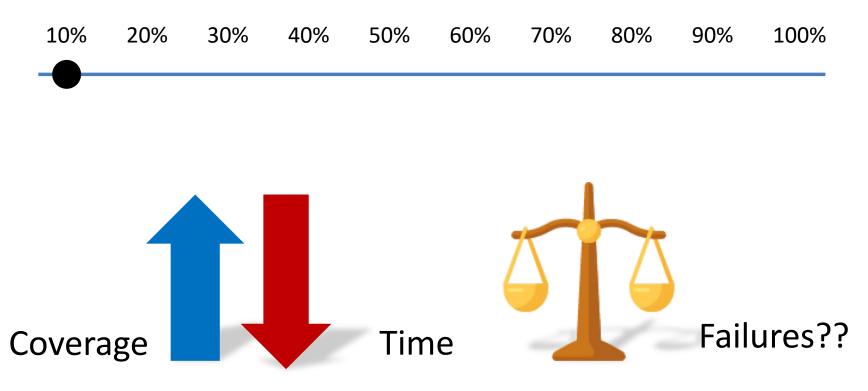






How did we do it?

• Explore thresholds to remove:







Let's talk about coverage...

- Coverage of:
 - Tested features: Features under test
 - **Required** features: Dependencies to TC execution
 - Test **Steps**: "Standardized" Natural language.





About the data

Company A (mature infrastructure)	Company B (unstable infrastructure)				
1000+ test cases	1500+ test cases				
158 tested features	No features				
384 combinations of required features	No reatures				
225 minutes (3.7 hours)					

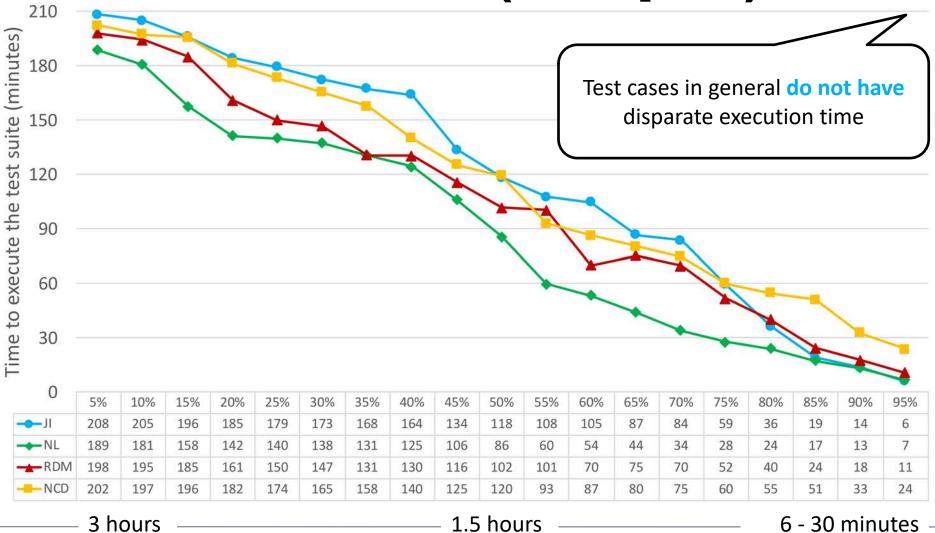
Four different levels:

- NL : Normalized Levenshtein Distance
- **JI** : Jaccard Index
- NCD: Normalized Compressed Distance
- RDM: Random





Time Reduction (Comp. A)

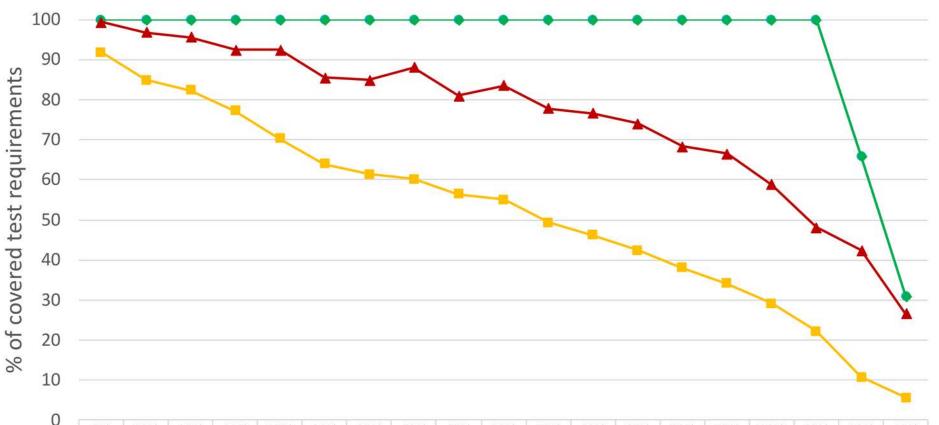


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Coverage reduction (Comp. A)

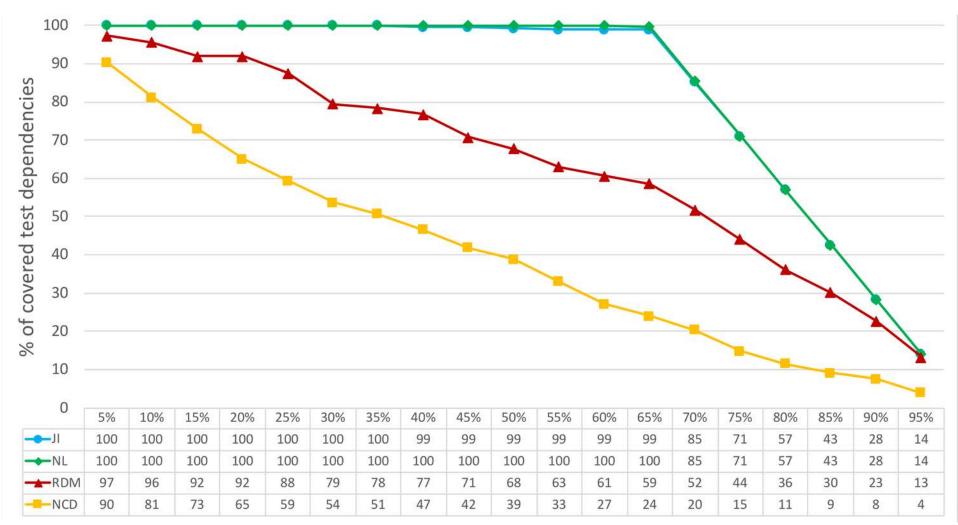


Ū	5%	10%	15%	20%	25%	30%	35%	40%	45%	50%	55%	60%	65%	70%	75%	80%	85%	90%	95%
JI	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	66	31
NL	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	66	31
RDM	99	97	96	92	92	85	85	88	81	84	78	77	74	68	66	59	48	42	27
NCD	92	85	82	77	70	64	61	60	56	55	49	46	42	38	34	29	22	11	6

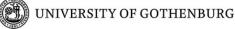




Coverage reduction (Comp. A)



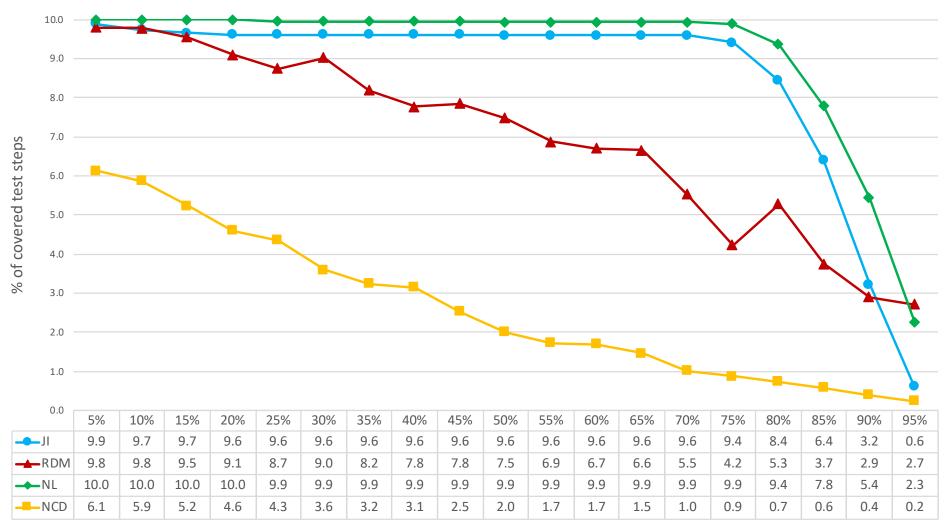




Coverage reduction (Comp. B)

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Some findings

- Lots of repetition: Not a bad thing!
- Unaware that there were too much repetition!
 - Lack of appropriate maintenance of test cases
 - No one is watching
 - Copy and paste of test cases
- Becomes "wasted information" on CI cycles





Some findings

- Some **good options**: 50% reduction
 - Consistently safe at coverage
 - 100% coverage of required and tested
 - ca 2 hours fasters.
 - Techniques took less than 1 second to execute.
- Similarity and test maintenance
 - Feedback on test redundancy
 - **Confirms** existing findings

In summary....

Continuous Feedback





References

Y. Ledru, A. Petrenko, S. Boroday, and N. Mandran, "Prioritizing test cases with string distances," ASE 2011

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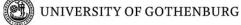
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Questions??



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